SACK RACE: Start race mounted and race to the sack at the end of arena.

Rider get into sack and race home while holding and leading horse.

HURRY SCURRY: Like a plug race but with three small jumps. May be run either direction. (see below)

HOME RUN: Run between 3 sets of ground poles and return to start.

May be run either direction (see below)

SPEED BALL: A sawed off cone waits 100 feet from the timer. Rider's goal is to get a golf ball into the cone. May dismount, turn horse multiple times, anything. Only disqualification is when ball doesn't get into cone.

HURRY SCURRY

TANK N

HOME RUN

