# 2nd Annual Triple Crounn <br> Summer Blast 

Event Date: Sunday July $17^{\text {th }}$
Registration Deadline: July 8th

Abbotsford Sportsman's Club
W374 Willow Rd.
Abbotsford, WI 54405

Events: Shotgun - Trap (50 bird event)
Shotgun - Skeet (50 bird event)
Muzzleloader
Wildlife
Range Schedule:

Shotgun - Trap
Shotgun - Skeet
Muzzleloader
Wildlife
Registration

8:00 AM - 11:00 AM \& 1:00 PM - 4:00 PM 8:00 AM - 11:00 AM \& 1:00 PM - 4:00 PM

11:00 AM - 1:00 PM
10:00 AM - 3:00 PM
7:30 AM - 10:00 AM

Contact Information:
Francis Wagner rkcman03@hotmail.com

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\begin{aligned}
& 715-223-3931 \text { (Home) } \\
& 715-316-1380 \text { (Cell) }
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Wisconsin 4-H Shooting Sports Website:
http://fyi.uwex.edu/wi4hshootingsports/

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Changes for 2016

Shotgun shooting will start at 8:00 a.m.
Shotgun will stop at 11:00 and resume at 1:00 to allow for Muzzleloader Shooting
If you want to shoot trap or skeet with a certain group of 5 contact all shooters ahead of time and if all are In agreement decide who is shooting which position and the station 1 shooter (squad leader) submit the squad of five names.

No shot larger than 7.5 is allowed. Shells will be checked this year.
Target velocity only. 1290fps max.
No heavy field loads.
No magnum loads.
If you are sharing a rifle for muzzle loader please tell us who you are sharing with so we can place you on separate shooting lines.

First Time $\mathrm{Y}-\mathrm{N}$ : asking if this is your first time competing in this discipline
Pre-squading, gun share and first time competing information is intended to speed up process during the shoot - will also need competitors to be ready when their line or squad is up to help with steady flow of competitors.

Look forward to seeing you this year.

## Trap Shoot Squad

1. $\qquad$
2. 
3. $\qquad$
4. $\qquad$
5. $\qquad$

Skeet Shoot Squad

1. $\qquad$
2. $\qquad$
3. $\qquad$
4. $\qquad$
5. $\qquad$

> Muzzle Loader Sharing

1. $\qquad$ 2.

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## PROCEDURES \& SUMMARY RULES

## GENERAL RULES:

1. The Match Director reserves the right to alter the event as weather, terrain or registration dictates.
2. The Range Commander may modify or make procedural match changes in the interest of safety and/or to make the event run more smoothly. The Range Commander will have the final say on issues of safety and range protocol.
3. Physically challenged accommodations must be requested at registration and approved by the Match Director.
4. This is a 4-H National Invitational Qualifying Opportunity!
5. All shooters must be DNR Hunter Safety certified.
6. To be eligible to participate in this Shooting Sports meet, contestants must be enrolled as a 4-H Shooting Sports project member and have met the criteria set by their country Shooting Sports Committee for the disciplines they are entering.
7. Two competition classes are recognized for this shoot:

Intermediate Competitors: ages 12-14
Senior Competitors: ages $15-19$
Participants must shoot in the age category according to their age as of 07/17/16.
8. All competitors must be able to compete effectively in a safe manner. Participants must provide:

- Proper eye protection (i.e. prescription glasses, safety glasses or goggles).
- Proper hearing protection (i.e. muffs or ear plugs)

9. Range Commanders have the right to deny use of unsafe equipment on the range. Inspection stickers will be placed on all firearms before competitors may take their place on the shooting line.
10. Contestants are responsible for providing their own equipment, including ammunition. 12 and 20 gauge shells will be available on site for purchase.
11. All guns must be in a carry case except when preparing for use at the range and during competition.
12. Iron sights will include open, peep and fiber optic sights.
13. All competitors must maintain proper sportsmanship with other competitors at all times.
14. No refunds will be given due to the competitor's inability to compete within the scheduled time for that discipline. It is the responsibility of the competitor to enter only as many events as they can complete within the time allotted. Please allow sufficient time between the various events at the Abbotsford Sportsman's Club.

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On the table below, please check the events you wish to enter in the first column.
Participants must shoot in the age category according to their age as of 07//17/2016
Please check your age category:
Intermediate Competitor: ages 12-14: $\qquad$ Senior Competitor: ages 15-19: $\qquad$

| Event | First Time $\mathrm{Y}-\mathrm{N}$ | Check to Enter | Cost |
| :--- | :--- | :--- | :---: |
| Shotgun - Trap | - |  | $\$ 8.00$ |
| Shotgun - Skeet | - |  | $\$ 8.00$ |
| Muzzleloader | - |  | $\$ 7.00$ |
| Wildlife Conservation |  | X | No Cost |
|  |  | Total Amount Enclosed |  |

Please make checks payable to Central Wisconsin Shooting Sports (a $\$ 20$ fee will be charged for NSF checks.)
Mail to Doree Hebert, S3248 Eagle Rd, Spencer WI, 54479.
Entry forms must be complete with two signatures (competitor and parent/guardian) and entry fees.
No faxed or electronic entry forms will be accepted.
NO REFUNDS WILL BE GIVEN AFTER JULY 11, 2016
For Questions Please Contact: Francis Wagner rkcman03@hotmail.com 715-223-3931(Home) 715-316-1380(Cell)

## SHOTGUN - TRAP <br> (Intermediate (12-14) and Senior (15-19) Divisions)

1. 12,16 and 20 gauge shotguns are allowed.
2. Shooters will fire from 16 yards.
3. Both divisions will shoot two rounds, of 25 clays each, for the events. No practice birds will be thrown!
4. Magnum or baby magnum loads are not permitted.
5. Participants must provide:

- Proper eye protection (ie. prescription glasses, safety glasses or goggles)
- Proper hearing protection (ie. muffs or ear plugs)

6. Shot size from $7 \frac{1}{2}$ to 9 is required. Shooters must use factory shells. 12 and 20 gauge shells will be available for purchase.
7. No shotguns with release triggers allowed.
8. No coaching permitted during a round.
9. Physically challenged accommodations must be requested at registration and approved by the Match Director.
10. Amateur Trapshooting Association rules govern, except for the above rules and when the Match Director alters rules to allow for the smooth operation of the shoot.
11. Reminder for all shooters and 4-H National Qualifying Event Participants: National 4-H Competition does not allow any loads with a velocity greater than 1,290 feet per second with a maximum shot charge of 1-1/8 ounces or 1,325 feet per second with a maximum shot charge of $7 / 8$ ounce or less, as measured in any individual shot shell. In addition no load containing more than 1-1/8 ounce or any shot larger than Number 7-1/2 can be used.
12. In the event of ties, awards shall be decided on the basis of the longest run in the total event beginning with the first target hit. If a tie remains, a ten shot shoot-off will be shot; 2 clays per station. Should this not resolve the tie, the event will be decided by a station by station (1 shot) "sudden death."

## SHOTGUN - SKEET <br> (Intermediate (12-14) and Senior (15-19) Divisions)

1. 12,16 and 20 gauge shotguns are allowed.
2. Shooters will fire from the 8 marked stations on the field.
3. Both divisions will shoot two rounds, of 25 clays each, for the events. No practice birds will be thrown!
4. Magnum or baby magnum loads are not permitted.
5. Participants must provide:

- Proper eye protection (ie. prescription glasses, safety glasses or goggles)
- Proper hearing protection (ie. muffs or ear plugs)

6. Shot size from $7 \frac{1}{2}$ to 9 is required. Shooters must use factory shells. 12 and 20 gauge shells will be available for purchase.
7. No shotguns with release triggers allowed.
8. No coaching permitted during a round.
9. Physically challenged accommodations must be requested at registration and approved by the Match Director.
10. National Skeet Shooting Association rules govern, except for the above rules and when the Match Director alters rules to allow for the smooth operation of the shoot.
11. Reminder for all shooters and 4-H National Qualifying Event Participants: National 4-H Competition does not allow any loads with a velocity greater than 1,290 feet per second with a maximum shot charge of 1-1/8 ounces or 1,325 feet per second with a maximum shot charge of $7 / 8$ ounce or less, as measured in any individual shot shell. In addition no load containing more than 1-1/8 ounce or any shot larger than Number 7-1/2 can be used.
12. In the event of ties, awards shall be decided on the basis of the longest run in the total event beginning with the first target hit. If a tie remains, the longest run from the back end will be used as the tie breaker. Should this not resolve the tie, the event will be decided by a station by station doubles shoot off on stations 3,4 and 5 .

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## Muzzleloading Match Rules <br> INTERMEDIATE (AGES 12-14) AND SENIOR (AGES 15-19) DIVISIONS

1. Equipment is any traditional or non-traditional NMLRA conventional muzzleloading rifle (in-lines permitted) of .54 caliber or smaller.
2. Iron or aperture sights only. No optics mounted on rifle or laser sights permitted.
3. Shooters must provide their own shooting supplies. Loading benches and stands are available.
4. The competition divisions are:
a. Intermediate (12-14 yrs. old),
b. Senior (15-19).
5. Equipment and ammunition will be inspected on the range before and during shooting.
6. No Coaching or spotting allowed on the shooting line during competition.
7. The Course of Fire for the Match will be in two (2) stages and is as follows:
a. First Stage
1.) Six (6) record shots at 50 yards.
a.) All six (6) record shots at the NMLRA 8 ring target (TG2406).
2.) Time allowed for the 6 record shots is 30 minutes.
3.) Any sight - in shots must be made during the 30 minute time allowed to shoot the 6 record shots
b. Second Stage
1.) Six (6) recorded shots at 25 -yards.
a.) Three (3) record shots at the NMLRA Bottle Target (TG2427)
b.) Three (3) record shots at Critter Combo Target (TG901).
2.) Time allowed for the 6 record shots is 30 minutes.
8. Competitors may use binoculars while shooting for sighting in purposes and to make their own sight adjustments, but may not receive any coaching or 3rd party spotting. Match/Range Commander may provide guidance to competitors but for precaution and safety purposes only.
9. All shooting will be done from the offhand (standing) position without the aid of a sling or other artificial support. Either the military or Olympic stance is acceptable.
10. All loading will be done at the loading bench located behind the firing line. All capping, snapping of caps, flash pan charging, and firing will only take place on the firing line.
11. A maximum charge of 60 grains of black powder is allowable. Propellant must be only Black Powder, Pyrodex, or any other National Muzzleloading Rifle Association (NMLRA) approved Black Powder substitute of appropriate granulation for your rifle. A powder measure, separate from the powder container must be used when charging. No open containers of powder will be allowed on the loading benches. Load charge must be only what is considered light to moderate for your rifle.
12. Projectiles will be patched soft lead round ball only not exceeding .54 caliber ( 13.72 mm ). Plastic patching may not be used with the round ball. Any safe, non- corrosive lubrication may be used. NO sabots allowed.
13. Side hammer or in-line percussion cap rifles or smooth bore shoulder arms that load from the muzzle and which is not a break-open type firearm may be used. Number 209 primers are permitted. Flintlocks will be allowed.
14. Any metallic sight combination (iron sights) open and/or peep may be used. No telescopic sights. Spotting scopes are not permitted. Hand held binoculars may be in your pocket or placed on the bench as an aid in viewing targets.
15. Shots will be scored based on highest scoring ring broken by the ball.
16. Ties will be broken with most number of " X ". The second tie breaker is the widest shot shall lose, the target with the second widest shall lose and so on. Example, if two shooters tie in overall scores, but the first shooter scores a "O" and the second shooter did not shoot a " 0 " than the first shooter that shot the "O" would lose the tiebreaker.
17. Participants are responsible for loss or damage of their equipment, and for property damage/harm to themselves, and as inflicted upon others.
18. The Tournament Directors or Match/Range Commander reserves the right to alter the Match as time, weather, terrain, or number of competitors might dictate.

Directions to Abbotsford Sportsman's Club from Marshfield: HWY 13 North to Abbotsford approximately 25 miles. From intersection of HWY 13 and Business 29 continue North on HWY
13 until Willow AVE. It will be the first East - West road north of the city. Turn left (west) on Willow and travel about $3 / 4$ of a mile - you will cross the railroad tracks and continue and the club will be on the right (north) side of the road.

Local motels
Home Motel (715) 223-6343
Abby Inn
(715) 223-3332
Rodeway Inn
(715) 223-3337

And for those who like to camp about 10 miles from the gun club we have Monster Hall Campground and they can be reached at (715) 223-4336.

